Content Based Image Retrieval Using Spatial Features

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ABSTRACT: The field of image retrieval technologies have enabled the creation of large image datasets. It is necessary to develop appropriate information systems to efficiently manage these collections. An image retrieval system is a computer system for searching, browsing and retrieving images from a large database of images. An approach known as Content-Based Image Retrieval (CBIR) systems used to retrieve images similar to a user-defined specification or pattern (image, sketch etc). Their goal is to support image retrieval based on content properties (colour, texture and shape), usually encoded into feature vectors. CBIR approach is an automatic retrieval process, instead of the traditional keyword-based approach, which usually is very time-consuming. The CBIR technology has been used in several applications such as, digital libraries, crime prevention, medicine, historical research, fingerprint identification, biodiversity information systems.

Keywords - *CBIR*, *digital libraries*, *feature vectors*, *keyword-based*, *image acquisition*.

1. Introduction

1.1 Need

Digital images have increased enormously over the past few years, fuelled at least in part by the rapid growth of imaging on the World-Wide Web. Different professional fields are using the opportunities offered by the ability to access and use remotely stored images in all kinds of innovative and new ways. The process of locating a desired image or a query image in a large collection is a difficult task to be achieved. The problems with image retrieval are widely getting notified, and the search for solutions an increasingly active area for research and development.

1.2 Basic Concept

The problems with traditional methods of image indexing had led to the rise in the interest of image retrieving techniques on the basis of spatial features such as color, texture and shape -a technology known as Content-Based Image Retrieval (CBIR)[1][3][5]. Researches have been made on this technology. CBIR technology is now beginning to move out of the laboratory and into the real world applications, in the form of commercial products like QBIC and Virage [2][3]. The technology still lacks perfectness, and is not yet ready to be used on a large scale. In the absence of hard evidence on the perfectness and effectiveness of CBIR techniques in practice, opinions are been made about their usefulness in handling real-life queries in large and diverse image collections. However, is it yet obvious how and where CBIR techniques can most profitably be used.

For the past few decades image retrieval has been an active research area and has been paid more and more attention in recent years as a result of the dramatic and fast increase in the volume of digital images. Internet not only caused an explosively growing volume of digital images, but also give people more ways to acquire those images. The importance of an efficient technique in searching and retrieving images from the large collection cannot be magnified. One approach for searching and retrieving image data is using manual text annotations. These annotations can then be used to search images indirectly. But there are several limitations with this approach. Firstly, it is very difficult to describe the contents of an image using only a few keywords. Secondly, the manual annotation process is very ambiguous, subjective, and incomplete. These problems have created great demands for automatic and effective techniques for content-based image retrieval (CBIR) systems. Many CBIR systems use low-level image features such as color, texture, shape, edge, etc., for image searching and retrieval. Because the low-level these features can be computed automatically [2][4].

1.3 Related Work Done

Different reviews of the literature on image retrieval have been published from different viewpoints. Enser [1995] provides a method for providing subject access to pictorial information, developing a four-category framework to classify different approaches. He discussed about the pros and cons both of conventional methods based on linguistic cues for both categorizing and searching, and experimental systems using visual cues for one or both of these. His conclusions shows that there are serious limitations in current text-based techniques for subject access to image data from large image database and also significant research advances will be needed before visually-based methods are adequate for this task. He also notes, as does Cawkell [1993] in an earlier study, that additional dialogue between researchers into image analysis and information retrieval is needed [1][5].

Aigrain et al [1996] discussed the main principles of automatic image similarity matching for database retrieval, enlarging the difficulty of expressing this in terms of automatically generated features. Reviewing a selection of current techniques for both still image retrieval and video data management, including shot detection, key frame extraction, video parsing and video skimming. Conclusion has been created that the sector is increasing speedily, however that several major analysis challenges stay, together with the problem of expressing semantic information in terms of primitive image features, and also the want for improved user interfaces. CBIR techniques are probably to be used largely in restricted subject domains, and wherever synergies with alternative forms of information (i.e. text and speech) are often exploited [1] [6].

Eakins [1996] provides a platform for image retrieval classifying image queries into a series of levels, and discussed the extent to which advances in technology are probably to fulfill user's desires at every level.[1] Conclusion created is that automatic CBIR techniques can address several of user's needs at level one, and can be capable of constructing a major contribution at level a pair of if current analysis ideas may be successfully exploited. they are very unlikely to create any impact at level three in future[1][3].

Idris and Panchanathan [1997] proposes an in-depth review of CBIR technology, depicting the principles behind techniques used for color, texture, shape and spatial indexing and retrieval in some. Discussions were made on the issues involved in motion detection, video segmentation and retrieval techniques for compressed images. Identification of a number of unanswered research questions, including the development of more compact and robust image content features, more accurate modeling of human perceptions of image similarity, the identification of more efficient image storage and indexing techniques, and the development of methods of identifying objects within images[1][3].

De Marsicoi et al [1997] also presented current CBIR technology, a useful feature-by-feature comparison of 20 experimental and commercial systems. In addition to these reviews of the literature, a survey of "non-text information retrieval" was done in 1995 on behalf of the European Commission by staff from GMD, Darmstadt and Université Joseph Fourier de Grenoble [Berrut et al, 1995]. This reviewed current categorization practice during a number of European image sound archives and video, surveyed the current research literature, and acquired the likely future impact of recent research and development on electronic publishing. The Survey showed that all current operational image archives used text-based categorization strategies, which were appeared to have a variety of shortcomings. In particular, indexing vocabularies were not felt to be adequate for non-text material. In spite, users seemed generally satisfied with existing systems. The report showed that the standard information retrieval techniques were appropriate for managing collections of non-text information, though the adoption of intelligent text retrieval techniques like the inference-based strategies developed in the INQUERY project [Turtle and Croft, 1991] may be helpful[1][5].

2. System Architecture



Fig.1 proposed architecture

2.1 What is to be developed?

The aim is to develop software that provides summarized information about a image based on contents using Android Phone. The aim of this project is to review the current state of the art in content-based image retrieval (CBIR), a technique for retrieving images on the basis of automaticallyderived features like color, texture and shape. Our findings are primarily based both on a review of the relevant literature and on discussions with researchers in the field (Fig 1).

A need to search out a query image from a collection of giant image database is shared by many professional groups. While the requirements of image users can vary considerably, it is often helpful to characterize image queries into three levels of abstraction: primitive features such as color or shape, logical features like the identity of objects shown and abstract attributes like the significance of the scenes portrayed.

2.2 Technology Used

CBIR (Content Based Image Retrieval)

Content-based image retrieval (CBIR) jointly referred as query by image content (QBIC) and content-based visual information retrieval (CBVIR) is an application of computer vision techniques to the image retrieval drawback i.e. the matter of finding out digital pictures in massive databases [1][3][5].

CBIR is different from traditional information retrieval in which image databases are essentially unstructured, since digitized pictures consist strictly of arrays of pixel intensities[1] [7], with no inherent meaning. A major issue with any kind of image processing is the need to extract useful information from the raw data (such as the presence of particular color, shape and texture) before any kind of reasoning about the image's contents is shown.

CBIR presents several of its implementation strategies from the sector of image process and computer vision, and is regarded by some as a subset of that field. It differs from these fields chiefly, although its focuses on the retrieval of images with desired characteristics from a collection of great size. Image processing covers a far wider field which includes image compression, enhancement, transmission and interpretation. While there are grey areas (i.e. areas which are recognized by feature analysis), the distinguishing between mainstream image analysis and CBIR is fairly clear-cut. An example may make this clear. Police forces currently use automatic face recognition system. Such systems may be used in one of two ways. Firstly, the image ahead of the camera may be compared with a single individual's database record to verify his or her identity. Only two images are matched in such a scenario, a process few observers would decision CBIR. Secondly, the complete image database is searched to seek out the foremost closely matching images. This is a real example of CBIR.

Research and development problems in CBIR cowl a variety of topics, several shared with mainstream

image processing and information retrieval. Some of the most important are:

- Understanding image users' wants and information-seeking behavior.
- Identification of acceptable ways that describe image content
- Extracting such features from raw images.
- Providing compact storage for giant image databases
- Matching query and stored images in a manner that reflects human similarity judgments
- Efficiently accessing stored images by content
- Providing usable human interfaces to CBIR systems

3. Proposed Work

3.1 Algorithms Used

3.1.1 Color Feature Extraction using Average RGB

We use Average RGB to compute color similarity. It calculates the average value in Red, Green, and Blue channel of each pixel in an image, and uses this as a descriptor of an image for matching purpose.

Averaging color values is similar to averaging numbers, except with the extra initial step of finding the red, green and blue elements of the color. To do this we are able to use bitwise operators [2] [8] [9] [10].

- R: Number = pixel >> 16 & 0xFF;
- G: Number = pixel >> 8 & 0xFF;
- B: Number = pixel & 0xFF;

3.1.2 Texture Color Co-occurrence

Image textures means images of natural textured surfaces and visual patterns created by artificial means, which approach within sure limits of natural objects. Image sensors yield further geometric and optical transformations of the perceived surfaces, and these transformations must not affect on a selected category of textures in which the surface belongs.

Many applied statistical texture features are based on *co-occurrence* matrices representing secondorder statistics of grey levels in pairs of pixels in an image. The matrices are of adequate statistics of Markov/Gibbs random field with multiple pairwise pixel interactions [10].

A co-occurrence matrix shows how frequent is every particular pair of grey levels in the pixel pairs, separated by a certain distance *d* along a certain direction *a*.

Let $g=(g_{xy}:x=1,\ldots,M;y=1,\ldots,N)$ be a digital image.

Let $Q=\{0,...,q_{max}\}$ be set of grey levels.

The co-occurrence matrix (Fig 2) for a given inter-pixel distance'd' and directional angle ' α ' is defined as

 $COOC_{m=dcos\alpha,n=dsin\alpha}$ (g)=[cooc_{m,n}(q,s|g):q,s=0,...,q_{max}]

Where $COOC_{m,n}(q,s|\mathbf{g})$ is the cardinality of the set $C_{m,n}$ of pixel pairs [(x,y),(x+m,y+n)] such that $g_{x,y}=q$ and $g_{x+my+n}=s$



Fig 2. Co-occurrence matrix representation.

3.1.3 Shape Feature using Geometric Moment

Shape descriptions are an important task in contentbased image retrieval. It is a mapping that converts the shape space into a vector space and satisfies the

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requirement that two similar shapes will also have close-to-identical shape descriptors. Fourier descriptors (GD) convince to be a lot advantageous than other techniques in terms of computation complexity, robustness, easy normalization and retrieval performance. The two-dimensional moment (for short 2-D moment)[8][10] of a 2-D object R is defined as:

$$m_{pq} = \iint_{R} x^{p} y^{q} f(x, y) dx dy$$

Where f(x,y) is the characteristic function describing the intensity of R, and p+q is the order of the moment. In the discrete case, the double integral is often replaced by a double sum giving as a result:

$$m_{pq} = \sum_{R} \sum_{R} x^{p} y^{q} f(x, y)$$

3.1.4 Combining All three Algorithms

The Combinational algorithm is used to achieve a greater accuracy. In earlier CBIR applications the accuracy was not good. But by combining all the three algorithms (i.e Color Feature Extraction using Average RGB, Texture Color Co-occurrence, Shape Feature using Geometric Moment) will achieve a greater accuracy for the query image.

3.1.5 Euclidean Distance Algorithm



Fig 3. Histogram representing different images.

Euclidean distance algorithm is used after the combination of all the three algorithms (i.e. Color

Feature Extraction using Average RGB, Texture Color Co-occurrence, Shape Feature using Geometric Moment). A histogram is made between the query image and the images from the database. The histogram matching (Fig 3) the query image and similar histograms from image database are retrieved. The similar histograms are plotted on a graph. The images having similar features plotted on the graph are matched using Euclidean Distance Algorithm for distance measurement. The image plotted with the distance closer to the query image is calculated by:

$$\sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$
.

Where:

(x1,y1): coordinate point of query image.

(x2,y2):coordinate point of the similar image matching from database.

4. Conclusion

In our proposed system we have implemented retrieval system by integrating various features of query Images. Experimental results show that integration of extracted features improves image indexing and retrieval. This is demonstrated by the finding that multiple features produce effective and efficient system as precision and recall values are improved.

4.1 Advantages

- CBIR often performs better than keyword indexing, because many of the images cannot adequately be described by linguistic cues.
- CBIR is fascinating because most web based image search engines believe purely on metadata and this produces lots of garbage in within the results.
- Human being's usually enter keywords manually for images in a huge database which results to be inefficient, expensive and may not capture every keyword that describes the image.

4.2 Disadvantages

- The system accuracy and performance depends upon the quality of Image.
- If poor quality is given as a input then there is a possibility of getting wrong results.
- Image size is large that may slow down the computer network.

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