

The Design of High Speed FIR Filter using Improved DA Algorithm and it's FPGA Implementation

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Abstract - when the DA (distributed arithmetic) algorithm is directly applied in FPGA (field programmable gate array) to realize FIR (finite impulse response) filter, it is difficult to achieve the best configuration in the coefficient of FIR filter, the storage resource and the computing speed. According to this problem, the paper provides the detailed analysis and discussion in the algorithm, the memory size and the look-up table speed. Also, the corresponding optimization and improvement measures are discussed and the concrete Hardware realization of the circuit is presented. The design based on Altera EP2C5T144C8 chips is synthesized under the integrated environment of QUARTUS II 7.1. The results of Simulation and test show that this method greatly reduces the FPGA hardware resource and the high speed filtering is achieved. The design has a big breakthrough compared to the traditional FPGA realization.

Keywords- FIR filter; DA algorithm; FPGA.

I. INTRODUCTION

Micro Electro Mechanical Systems (MEMS) is the process of producing and combining miniaturized mechanical elements, sensors, actuators and electronics. MEMS make technology possible by developing smart products, increasing the computational ability of micro electronics with the quality and control capabilities of micro sensors and micro actuators and increase space of importance in design and application. MEMS are called "Micro machines" in Japan and "Microsystems Technology" in Europe. In the Inertial Navigation system the Accelerometer has shown in Figure 1.1 measures acceleration of a moving object and also detects the tilt. Accelerometer [1] is a device that detects acceleration and tilt. Accelerometers detect impact and deploy automobile

airbags as well as retract the hard disk's read/write heads when a laptop is dropped.

The advantages of the FPGA approach to digital filter implementation include higher sampling rates than are available from traditional DSP chips, lower costs than an ASIC for moderate volume applications, and more flexibility than the alternate approaches. In literature, several multiplier-less schemes had been proposed. These methods can be classified in two categories according to how they manipulate the filter coefficients for the multiply operation. The first type of multiplier-less technique is the conversion-based approach, in which the coefficients are transformed to other numeric representations whose hardware implementation or manipulation is more efficient than the traditional binary representation. Example of such techniques is the Canonic Sign Digit (CSD) method, in which coefficients are represented by a combination of powers of two in such a way that multiplication can be simply implemented with adder/subtractors and shifters [2], and the Dempster-Mcleod method, which similarly involves the representation of filter coefficients with powers of two but in this case arranging partial results in cascade to introduce further savings in the usage of adders [3].

The second type of multiplier-less method involves use of memories (RAMs, ROMs) or Look-Up Tables (LUTs) to store pre-computed values of coefficient operations. These memory-based methods involve Constant Coefficient Multiplier method and the very-well known Distributed Arithmetic (DA) algorithm appeared as a very efficient solution especially suited for LUT-based FPGA architectures. Croisier et al [5] had proposed the multiplierless architecture of DA algorithm and it is based on an efficient partition of the function in partial terms

using 2's complement binary representation of data. The partial terms can be pre-computed and stored in LUTs. Yoo et al. [6] observed that the requirement of memory/LUT capacity increases exponentially with the order of the filter, given that DA implementations need $2K$ – words, K being the number of taps of the filter.

II. METHODOLOGY

The principle of DA algorithm is as follows. The output of linear time-invariant system is shown as Eq. (1).

$$Y = \sum_{m=1}^M A_m X_m \quad \text{----- (1)}$$

Where A_m is a fixed factor, X_m is the input data ($X_m < 1$). X_m can be expressed as Eq. (2) using the binary complement.

$$X_m = -x_{m0} + \sum_{n=1}^{N-1} x_{mn} 2^{-n} \quad \text{----- (2)}$$

Where x_{mn} is 0 or 1, x_{m0} is sign bit, $x_{m,N-1}$ is the least significant bit. Then Y can be expressed as Eq. (3).

$$Y = \sum_{n=1}^{M-1} \sum_{m=1}^M A_m x_{mn} 2^{-n} + \sum_{m=1}^M A_m (-x_{m0}) \quad \text{----- (3)}$$

In Eq. (3), as the value of x_{mn} is 0 or 1, there are 2^M kinds of different results of

$$\sum_{m=1}^M A_m x_{mn}$$

If we construct a LUT which can store all the possible combination of values [7], we can calculate the value of 2^M in advance and store them in the LUT. Using x_{mn} as the LUT address signal, the shifting (2^{-1} operation) and adding operation are carried out on the output of the LUT.

Then $\sum_{m=1}^M A_m x_{mn}$ can be realized through

$N-1$ cycles and the result of Multiplication accumulation can be achieved directly. So the complicated multiplication accumulation operation is converted to the shifting and adding operation. The parallel computing is adopted to improve the speed of calculation. The complicated multiplication - accumulation operation is converted to the shifting and adding operation when the DA algorithm is directly applied to realize linear time invariant system. However, the scale of the LUT will increase exponentially with the coefficient. If the coefficient is small, it is very convenient to realize through the rich structure of FPGA LUT; while the coefficient is large, it will take up a lot of storage resources of FPGA and reduce the calculation speed. Meanwhile, the $N-1$ cycles also result in the too long

LUT time and the low computing speed. The paper presents the improvement and optimization of the DA algorithm aiming at the problems of the configuration in the coefficient of FIR filter, the storage resource and the calculating speed, which make The memory size smaller and the operation speed faster to improve the Computational performance.

Improved design of the DA Algorithm from eq.(2), X_m can be expressed as Eq.(4).

$$X_m = 1/2[X_m - (-X_m)] \quad \text{----- (4)}$$

Where the $-X_m$ can be expressed as Eq.(5) according to the binary complement operation.

$$-X_m = -x_{m0} + \sum_{n=1}^{N-1} x_{mn} 2^{-n} + 2^{-(N-1)} \quad \text{----- (5)}$$

Put eq. (2) into Eq. (4), eq (6) can be achieved.

$$X_m = 1/2[-(x_{m0} - x_{m0}) + \sum_{n=1}^{N-1} (x_{mn} - x_{mn}) 2^{-n} - 2^{-(N-1)}] \quad \text{----- (6)}$$

For convenience two variables are define as follows

$$\Phi_{m0} = -(x_{m0} - x_{m0}) \quad \Phi_{mn} = (x_{mn} - x_{mn})$$

In which, as the value of x_{mn} is 0 or 1, so the value of Φ_{mn} and $m0 \phi$ is ± 1 . Then Eq. (6) can be expressed as Eq. (7).

$$X_m = 1/2 [\sum_{n=1}^{N-1} \Phi_{mn} 2^{-n} - 2^{-(N-1)}] \quad \text{----- (7)}$$

Put Eq. (7) into Eq. (1), Eq. (8) can be achieved.

$$Y = 1/2 \sum_{k=1}^K A_k \sum_{n=1}^{N-1} \Phi_{mn} 2^{-n} - 2^{-(N-1)} \quad \text{----- (8)}$$

III. THE CIRCUIT DESIGN OF FIR FILTER

A. The design index and parameters extraction:

A 16th-order FIR filter is designed. Its Parameters are as follows: the sampling frequency is 2.25 MHz; the pass band cutoff frequency is 100 kHz; the width of the input data, the output data and the filter coefficient is 8, 16 and 20 bits respectively. It adopts Hamming window to design and Mat Lab simulation to calculate its unit-sampling response $h(k)$ and amplify it 216 times. The $h(k)$ is as follows.

$$\begin{aligned} h(0) &= h(15) = 298D & h(1) &= h(14) = 578D \\ h(2) &= h(13) = 1364D & h(3) &= h(12) = 2718D \\ h(4) &= h(11) = 4503D & h(5) &= h(10) = 6400D \\ h(6) &= h(09) = 7996D & h(7) &= h(8) = 8908D \end{aligned}$$

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