

## **An Edge Detection Algorithm based on Fuzzy Logic**

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**Abstract**—Edges characterize boundaries and are therefore considered for prime importance in image processing. Edge detection filters out useless data, noise and frequencies while preserving the important structural properties in an image. The proposed method adopts fuzzy reasoning in order to extract edges. Here the scanning of an image using the windowing technique takes place which is subjected to a set of fuzzy conditions. A 2\*2 scanning mask is used and the Fuzzy inference system designed has four inputs, which corresponds to four pixels of the scanning matrix, one output that tells whether the pixel under consideration is “edge” or “non-edge” pixel. In this paper, we evaluate the performance of a fuzzy inference system in edge detection. The results for images with high contrast variation are compared to those obtained with the linear Sobel operator.

**Keywords**— Image processing, Fuzzy logic, Fuzzy image processing, MATLAB, Edge detection, fuzzy rules, fuzzification, de-fuzzification

### **1. INTRODUCTION**

Edge detectors have been an essential part of many computer vision systems and in this modern era these are of great importance. The edge detection process serves to simplify the analysis of images by drastically reducing the amount of data to be processed, while at the same time preserving useful structural information about object boundaries. There is certainly a great deal of diversity in the applications of edge detection,

but it is felt that many applications share a common set of requirements. These requirements yield an abstract edge detection problem, the solution

of which can be applied in any of the original problem domains[7].

Edge pixels are defined as locations in an image where there is a significant variation in gray level (or intensity level of color) pixels. The process of edge detection reduces an image to its edge details that appear as the outlines of image objects that are often used in subsequent image analysis operations for feature detection and object recognition [3]. Earlier edge detection methods, such as Sobel, Prewitt and Robert were used that are based on the calculation of the intensity gradient magnitude at each image pixel. In these algorithms, the gradient value is compared to the threshold value and a pixel location is classified as an edge if the value of the gradient is higher than a threshold. Gradient based edge detectors have a major drawback of being very sensitive to noise[2]. In order to counter noise problems Canny proposed an approach to edge detection in which the image is convolved with the first order derivatives of Gaussian filter for smoothing in the local gradient direction followed by edge detection and thresholding [7]. Edge detection represents an extremely important step facilitating higher-level image analysis and therefore remains an area of active research, with new approaches continually being developed. Comparison of edge detection approaches and an assessment of their performance may be found in [ 8].

The goal of the edge detection is to locate the pixels in the image that corresponds to edges of the objects seen in the image. An idea to solve the problem of edge detection by using fuzzy image processing and as well as the comparisons of the results with traditional methods of edge detection is the main consideration of this work. [5,6] . A fuzzy relative pixel value algorithm for edge detection has been presented by Shashank Mathur and Anil Ahlawat, in which the relative pixel values in 3\*3 pixel mask are checked for scanning of image using the windowing technique, which is subjected to a set of fuzzy conditions for the comparison of pixel values with adjacent pixels to check the pixel magnitude gradient in the window.[1]

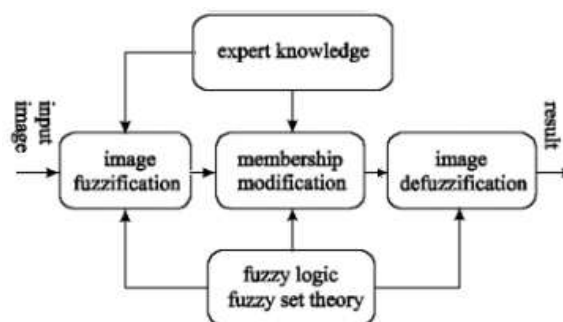
In this paper , the 2\*2 window mask is used alongwith the fuzzy logic rules based algorithm for the detection of image edges.

Fuzzy Inference based system in MATLAB environment has been developed, which is capable of detecting edges of an image . The result has been compared with the standard Algorithms.

### *A.Fuzzy Image Processing*

The work of this paper is concerned with the development of fuzzy logic rules based algorithm for the detection of image edges. For applying fuzzy on an image in order to detect the edges, image preprocessing is done. Fuzzy image processing is the collection of all approaches that understand, represent and process the images, their segments and features as fuzzy sets. Fuzzy image processing has three main stages, shown in the figure 1, The fuzzification and defuzzification steps do not possess fuzzy hardware. Therefore, the coding of image data (fuzzification) and decoding of the results (defuzzification) are steps that make possible to process images with fuzzy techniques. In many image processing applications, expert knowledge is used to

overcome the difficulties (e.g. object recognition, scene analysis).



**Fig.1** The general structure of fuzzy image processing

Fuzzy set theory and fuzzy logic offer powerful tools to represent and process human knowledge in form of fuzzy if-then rules.

## **2.PROPOSED METHOD**

In this proposed method four inputs and one output is given to the fuzzy inference system. The four inputs are the four pixels of the 2\*2 masking window. For inputs and output ,the triangular membership function is used. Two fuzzy sets are used for the input -Black & White and two fuzzy sets are used for the output- Edge & Non-Edge

### *A.Fuzzy sets and fuzzy membership functions*

The fuzzy sets are created to represent each variable's intensities; these sets are associated to the linguistic variables "black" and "white" for input and "edge" and "non edge" for output. The adopted membership functions for the fuzzy sets associated to the input and output are triangular, as shown in figures 3 and 4

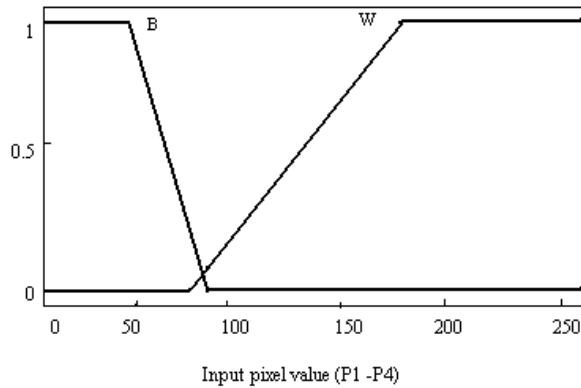


Fig. 3 Membership functions of the fuzzy sets associated to the input

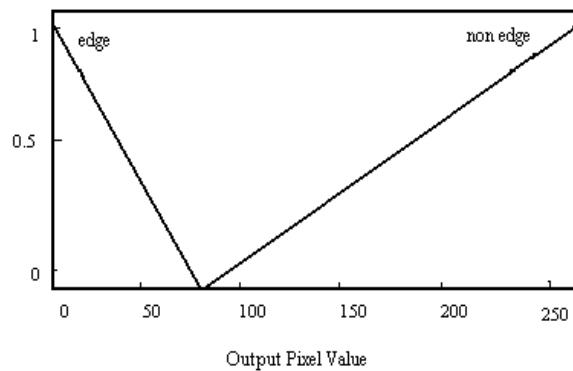


Fig. 4 Membership functions of the fuzzy sets associated to the output

The functions adopted to implement the “and” and “or” operations are the minimum and maximum functions, respectively. The Mamdani method is chosen as the defuzzification procedure, which means that the fuzzy sets obtained by applying each inference rule to the input data are joined through the add function; the output of the system is then computed using weighted average method of the resulting membership function. The values of the two membership functions of the output are designed to separate the values of the edges regions and non edges regions of the image. The mask is slid over an area of the input continues to shift towards right until it reaches the end of a row. It then starts at the beginning of the next row & process continues till the whole image is scanned.

Table 1. FUZZY SETS FOR INPUT AND OUTPUT

Two fuzzy sets used for input		
Name	Range	MF Type
Black	[0 0 60 90]	Trapezoidal
White	[80 180 255 255]	Trapezoidal
Two fuzzy sets used for output		
Name	Range	MF Type
Edge	[0 0 80]	Triangular
Non Edge	[82 255 255]	Triangular

When this mask is made to slide over the image, the output is generated by the fuzzy inference system based upon the rules and the value of the pixels P1, P2, P3 and P4. To accomplish the task of edge detection using fuzzy logic, the step by step methodology is followed as described under

- a) Crisp inputs for P1, P2, P3 & P4 are fuzzified into various fuzzy sets, having membership functions Black & White.
- b) Firing strength is calculated using fuzzy t-norms operators (MIN or PRODUCT) on MFs.
- c) Fuzzy rules are fired for each crisp input.
- d) Aggregate resultant output FS for all fired rules is achieved by using MAX operator (s-norm).
- e) De-fuzzification is performed using the Centroid method.
- f) Crisp Output P4\_out is the pixel value of the output image i.e. one containing the edges and non edge regions.
- g) First derivative is performed on the image output from FIS after the application of noise removal algorithm.

*B. Fuzzy Inference Rules:*

The inference rules depend on the weights of the four neighbor gray level pixels, if the neighbor’s weights are degree of blacks or degree of whites. The powerful of these rules is the ability to extract all edges in the processed image directly. This study is assaying all the pixels of the processed image by studying the situation of each neighbor of each pixel. The condition of each pixel is decided by using the floating 2x2 mask which can be scanning the all grays. In this location, some of the desired rules are explained. Since we have four pixel values as input, the total number of rules generated is sixteen. We have defined two fuzzy sets Black (B) and White(W) for four fuzzy input variables  $P1, P2, P3$  and  $P4$  and two fuzzy sets Edge (E) and Non Edge (NE) for output variable  $P4\_out$  representing the image after the edges have been detected over the universe of discourse  $U = [0, \dots, G - 1]$  ( $G = 256$ ). From the experience of the tested images in this study, it is found that the best result to be achieved at the range black from zero to 80 gray values and from 80 to 255 meaning that the weight is white. The fuzzy rules for this fuzzy edge detection algorithm are shown below:

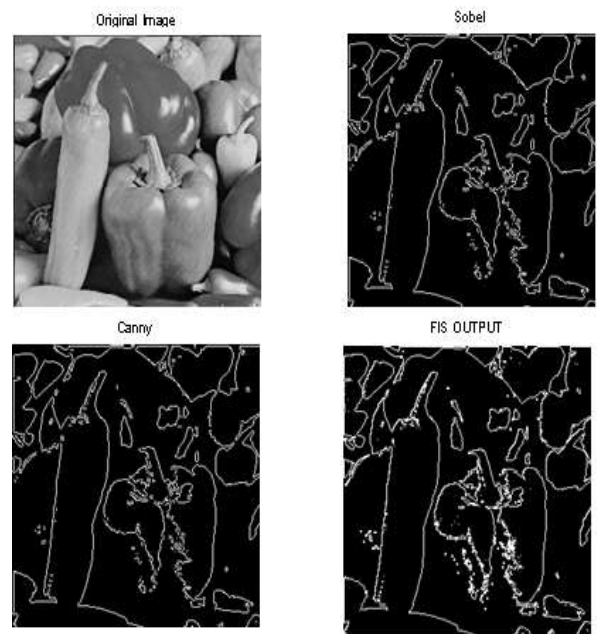
W	W	B	B	E
W	W	B	W	E
W	W	W	B	NE
W	W	W	W	NE

**3.SIMULATION RESULTS**

The proposed system was tested with different Images, its performance being compared the existing edge detection algorithms and it was observed that the outputs of this algorithm provide much more distinct marked edges and thus have better visual appearance than the standard existing It can be observed that the output that has been generated by the fuzzy method has found out the edges of the image more distinctly as compared to the ones that have been found out by the “Sobel” edge detection algorithm. Thus the Fuzzy rule based System provides better edge detection and has an exhaustive set of fuzzy conditions which helps to extract the edges with a very high efficiency.

**Table2.** Fuzzy Rule Matrix

Fuzzy Inputs				Fuzzy Output
P1	P2	P3	P4	P4_out
B	B	B	B	NE
B	B	B	W	E
B	B	W	B	E
B	B	W	W	E
B	W	B	B	E
B	W	B	W	E
B	W	W	B	E
B	W	W	W	E
W	B	B	B	E
W	B	B	W	E
W	B	W	B	E
W	B	W	W	E



**Figure 6.** Results of our algorithm compared with Sobel and Canny.

## 6. CONCLUSION

In this paper, emphasis has been to develop a very simple & small but a very efficient, fuzzy rule based edge detection algorithm to abridge the concepts of artificial intelligence and digital image processing. The algorithm and associated GUI has been developed in MATLAB environment. Comparisons were made with the various other edge detection algorithms that have already been developed. Displayed results have shown the accuracy of the edge detection using the fuzzy rule based algorithm over the other algorithms. The fuzzy rule based algorithm has been successful in obtaining the edges that are present in an image after the its implementation and execution with various sets of images. Sample outputs have been shown to make the readers understand the accuracy of the algorithm. Thus developed algorithm exhibits tremendous scope of application in various areas of digital image processing.

## 7. FUTURE SCOPE

The technique applied in this paper can be optimized by the fusion of other intelligent methods like Artificial Neural Network, Genetic Algorithm etc. Also within the Fuzzy logic technique ,a type 2 Fuzzy system can be used to get better response. Various parameters can be varied in order to improve the edges. Moreover the size of the mask can be increased and accordingly more rules can be set and results can be compared w.r .t the mask size.

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