

High Efficient Li-Fi and Wi-Fi Technologies in Wireless Communication by Using Finch Protocol

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Abstract: Li-Fi or optical Wi-Fi, Li-Fi Technology is the milestone in the history of Wireless Communication. In the past few years Wi-Fi have gained a lot of popularity. This technology comes to be ten times cheaper than the Wi-Fi and also much safer, because regardless of access control systems and passwords. FINCH is a complementary protocol to Mobile IP (MIP), which deals with inter-domain (inter-CSN) mobility management in mobile Wi-MAX. FINCH can reduce not only the handover latency but also the end-to-end latency for MIP. The proposed FINCH is especially suitable for real-time services in frequent handover environment, which is important for future mobile Wi-MAX networks. In addition, FINCH is a generic protocol for other IEEE 802-series standards. In Li-Fi, light pulses cannot penetrate on walls. The electric light does not disturb or interfere with communication, without taking the frequency bands. The light sources are providing you internet access at very high speed. Yes, Li-Fi technology transmits data wirelessly in the use of LED. The results show that FINCH can support fast and efficient link layer and intra-domain handovers. The numerical results can also be used to select proper network configurations.

I. INTRODUCTION

The market for wireless communication has grown rapidly since the introduction of 802.11b[1] wireless local area networking(WLAN) standards, which offer performance nearly comparable to that of Ethernet. WLAN or Wi-Fi was created specially to operate as a wireless Ethernet. It is an open-standard technology that enables wireless connectivity between equipment's and local area networks. Public access WLAN services are designed to deliver LAN services over short distances, typically 50 to 150 meters. In these cases, WLANs are to a local database, and give the end user access through a kiosk or portable device. Internet access through public Wi-Fi is a new and very hot trend, providing many benefits and conveniences over types of mobile internet access. First, performance is 50 to 200 times

faster than dial-up internet connections or cellular data access. Second, users do not have to worry about cords, wires or sharing an access point, such as a phone jack. A global directory that would provide users with a search engine to locate the closest access point. Even without the directory, WLAN devices make it very easy to connect. Most WLAN-enabled devices have a software utility that indicates a user's proximity to a WLAN access point. Service providers place an antenna, or access point, at a designated hotspot. The antenna transmits a wireless signal to the adapter card in a user's computer or device. Users connect to the WLAN through a page in their internet browser. The growing number of conventional WLAN users, increasingly combine to strain existing Wi-Fi networks [2][3] and it can be connected through the bridges and routers. A flexible architecture for hybrid wireless mesh network where both Wi-Fi and wi-MAX technologies are deployed in complementary way was presented in [4]. Also the concept of wireless city is present in [5].

What if, all lights in your rooms will communicate each other and creates a bridge of wireless networks to provide internet access? , Li-Fi Technology would be the best optimum solution over Wi-Fi technology. it can also be used to extend wireless networks at your home, office or university for data transfer at 10 Gbps, "on the move" data transfer rate at 100 Mbps, home wireless data network with local cloud & server. In literature survey, how the internet will connect to the laptop using Li-Fi [7, 8, and 9]. The virtue of operating at such high frequencies in hundreds of terahertz, in a well beyond the sticky tentacles of the wireless spectrum crunch and regulatory licensing. But, Li-Fi can be used in areas where there's extensive RF noise is generally prohibited (hospitals, airplanes).

The IEEE 802.16 standard [10] is a promising standard for next-generation broadband wireless access networks. It provides last mile solution and supports high-speed multimedia services. The IEEE 802.16e amendment [11] enhances IEEE 802.16 with mobility support for users moving at vehicular speeds.

Like other IEEE 802-series standards, 802.16 standardize physical (PHY) layer and Media Access Control (MAC) layer only. To build a complete system, higher layers are still necessary. One of the major objectives of Wi-MAX Forum [12], thus, is to promote conformance and interoperability of the IEEE 802.16 standards. The network reference model proposed by Wi-MAX Forum is depicted in Fig. 1 [13]. The Access Service Network (ASN) provides radio access to Wi-MAX subscribers. It consists of one or more ASN Gateways (ASN GWs) and Base Stations (BSs). ASNs are connected by Connectivity Service Network (CSN), which provides Internet Protocol (IP) connectivity services. To support IP mobility, Mobile IP (MIP, IETF RFC 3344) is adopted by Wi-MAX Forum [14]. The Home Agent (HA) of a Mobile Station (MS) is located in the CSN of the MS's Home Network Service Provider (H-NSP). ASN GW supports the Foreign Agent (FA) functionality. For intra-ASN mobility, there is no need to update MS's care-of-address (CoA). Mobile Wi-MAX has been designed to support users moving at vehicular speeds. In addition, real-time services such as voice and multimedia applications are expected to be important services in future mobile Wi-MAX networks. Because MIP is adopted, mobile Wi-MAX is likely to inherit the MIP deficiencies discussed above. Although IPv6 might be more efficient than IPv4, it, however, is not widely deployed. Because we aim to provide an immediate solution for current deployment of mobile Wi-MAX networks, this paper only focuses on the IPv4 over Ethernet-like link model [6]. In IPv4 over Ethernet, the Address Resolution Protocol (ARP) can incur significant delay for both packet delivery and HO. We propose to use MIP in mobile Wi-MAX for inter-domain mobility (inter-CSN mobility) only. We propose a new protocol, Fast Intra-Network and Cross-layer Handover (FINCH), for intra-domain mobility (intra-CSN mobility), which can achieve fast HO, especially for real-time services. FINCH limits frequent HOs within CSN. It cooperates with MIP, which serves as the inter-domain mobility management protocol. FINCH intends to localize location update to reduce the HO latency in MIP. It also reduces end-to-end latency because packets are delivered in a shorter path than that in MIP.

II. SYSTEM DESIGN MODEL

A. Mobility Management in Wi-MAX

Before presenting the proposed FINCH, we first review the HO and mobility management defined in 802.16e [2] and WiMAX [4], [5], [20]. When an MS is moving, the Signal-to-Interference-plus-Noise Ratio

(SINR) to the serving BS may be below the sustainable level. Therefore, the MS needs to perform HO. As defined in 802.16e [2], a BS will periodically broadcast information about the network topology. The serving BS also allocates time intervals, which are called scanning intervals to the MS. The MS then can seek and monitor suitable neighboring BSs as the target BSs. The HO process includes several stages. The basic idea is similar to the HO in other systems. The HO initiation in 802.16e can be originated either at the MS or the serving BS. In addition to hard HO, 802.16e also supports Macro Diversity HO (MDHO) and Fast BS Switching (FBSS). The MDHO essentially is soft HO. An MS can communicate with multiple BSs at the same time. The list of active BSs for the MS is maintained in the Diversity Set. In FBSS, however, the MS can only communicate with one BS of the diversity set at any given time. The MS uses a fast switching technique to change the serving BS dynamically to improve link quality. Many intra-domain mobility management protocols have been proposed to take advantage of the hierarchy of the network topology. However, suboptimal problem [12] may happen in a non-tree network topology. Besides, most of the protocols operate on or above the IP layer. They do not address link-layer mobility.

B. Cross-Layer Design

Based on our previous paper [21], we utilize a two-level mobility management technique for fast HO. MIP is used for inter-domain (inter-CSN) mobility management. The proposed FINCH is used for intra-domain (intra-CSN) mobility management. Besides, FINCH handles the HO in both IP layer and link layer. As a generic protocol, FINCH deals with location update in the link layer and cooperates with the L2 HO procedure. That is, an MS performs the HO procedure specified in the L2 standards first, which could be 802.16e or other standards. After that, FINCH uses a special table-lookup technique for both link layer and IP layer to update the location. Based on the table, location updates in the link layer and IP layer are coupled together. Consequently, ARP is no longer necessary. Comparing with those using two different mobility management protocols in the link layer and IP layer, the proposed scheme can reduce the overhead and latency significantly. Because the proposed mobility management protocol is compatible with the IP layer, it can work with any protocols and applications in higher layers. FINCH is particularly suitable for real-time applications such as mobile voice-over-IP (VoIP), which requires fast HO.

C. Handover and Location Update

In order to forward packets to an MS successfully, the FT should be properly updated each time when an MS moves. This section discusses the HO and location update. The HO procedure in 802.16e has been presented.

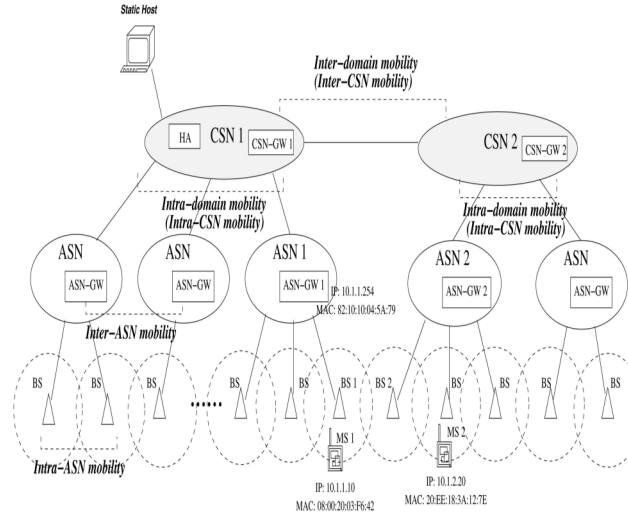


Fig. 1. Generic mobile Wi-MAX network architecture.

In Fig. 1, assume that initially MS 1 is communicating with BS 1. When MS 1 moves away from BS 1, at a certain point in its movement, MS 1 will hand over to a new BS. Assume that BS 2 in Fig. 1 is the new BS. Once MS 1 receives the permission from BS 2 to associate with, MS 1 will send a MAC frame to BS 2 to update the FT entry of the MS. BS 2 then replicates and forwards the MAC frame to all adjacent nodes including BSs, routers, and other nodes in the same domain. All nodes that received the MAC frame also replicate and forward the MAC frame to their adjacent nodes in the same domain. The payload of the MAC frame carries the frame generation time (time stamp), which indicates what time the original MAC frame was generated in the MS. The MS's MAC address, which is used to search FTs to find the corresponding entry of the MS, is also carried. The header of the MAC frame contains, of course, the source MAC address of the node, which replicates and forwards this frame.

D. Li-Fi Technology

Li-Fi is a new way to establish wireless communication links using the Led lighting networks. The Li-Fi protocols are defined by the international standard IEEE 802.15 established since 2011 by the IEEE comity. This is the same comity that has defined previously the Ethernet 802.3 and Wi-Fi 802.11 standards. For numerous specialists, Li-Fi is a major breakthrough technology for the mobile

Internet community and for the connected objects domain. After more than 4 years of scientific research at the University of Versailles, OLEDCOMM is the first European company that starts to commercialize Li-Fi communication solutions a worldwide level.

E. Li-Fi Communication

Li-Fi communication is modeled after communication protocols established by the IEEE 802 workgroup. This standard defines the physical layer (PHY) and media access control (MAC) layer. The standard is able to deliver enough data rates to transmit audio, video and multimedia services. It takes count of the optical transmission mobility, its compatibility with artificial lighting present in infrastructures, the defiance which may be caused by interference generated by the ambient lighting. The MAC layer allows to use the link with the other layers like the TCP/IP protocol. The standard defines three PHY layers with different rates.

The modulation formats preconized for PHY I and PHY II are the coding on-off keying (OOK) and variable pulse position modulation (VPPM). The Manchester coding used for the PHY I and PHY II layers include the clock inside the transmitted data by representing a logic 0 with a OOK symbol "01" and a logic 1 with a OOK symbol "10", all with a continue component. This is an important point because they continue component allows avoiding the light extinction in case of an extended line of logic 0. The new high-speed optical wireless usage models both indoors and outdoors. The Li-Fi provides resources for OEM and ODM developers to create exciting new products. With the emergence of high-speed cable connections like Thunderbolt and USB 3.0, the stage is set for a wireless equivalent. While Wi-Fi is very popular for pervasive 100+ Mbps service, multi- Gigabit short-range optical interconnects provide an alternative to the proposed Wi-Gig Gigabit RF solution.

F. Wi-Fi technology

Today there are a lot of standards used for wireless networking, the attention of this section is to give a brief overview of the 802.11 standards defined by IEEE, but with focusing on the most popular standard which is IEEE 802.11b. The IEEE 802.11 specifications are wireless standards that specify an "over-the-air" interface between a wireless client and a base station or access point, as well as among wireless client. IEEE 802.11 standard primarily addresses two separate layers of the ISO networking model:

- Physical network layer
- The media access control layer

These IEEE 802.11 standards are specifying 9 standards: IEEE 802.11a (Also called Wi-Fi5), IEEE 802.11b (also called Wi-Fi), IEEE 802.11c, IEEE 802.11d, IEEE 802.11e, IEEE 802.11f, IEEE 802.11g, IEEE 802.11h and IEEE 802.11i (security).

G. How Li-Fi Works

Li-Fi using visible light instead of gigahertz radio waves. How Li-Fi works is very simple You have a light on one end (an LED in this case), and a photo detector (light sensor) on the other. If the LED is on, the photo detector registers a binary one; otherwise it's a binary zero. Flash the LED enough times and you build up a message. Use an array of LEDs, and perhaps a few different colors, and very soon you are dealing with data rates in the range of hundreds or megabits per second, This is accomplished by the flickering of LED light bulbs to create binary code (on = 1, off = 0), and is done at higher rates than the human eye can detect. The more LEDs in your lamp, the more data it can process. In figure 2 shows how the Li-Fi cloud will get communicated with others devices.



Figure: 2. the model of li-fi led lights.

How about a highway lighting that illuminates the road, provides up-to-date traffic info/warnings, and provides internet access to your car, plus all of the devices on-board? Figure 2 is the model of li-fi led lights, on a more general level; Li-Fi might be used to extend wireless networks throughout the home, workplace, and in commercial areas. Li-Fi is restricted by line of sight, so it won't ever replace Wi-Fi, but it could augment it nicely. Instead of trying to find the perfect sweet spot for your home's Wi-Fi router, it would be much simpler if every light in your house simply acted as a wireless network bridge. Its shown in the figure 3.

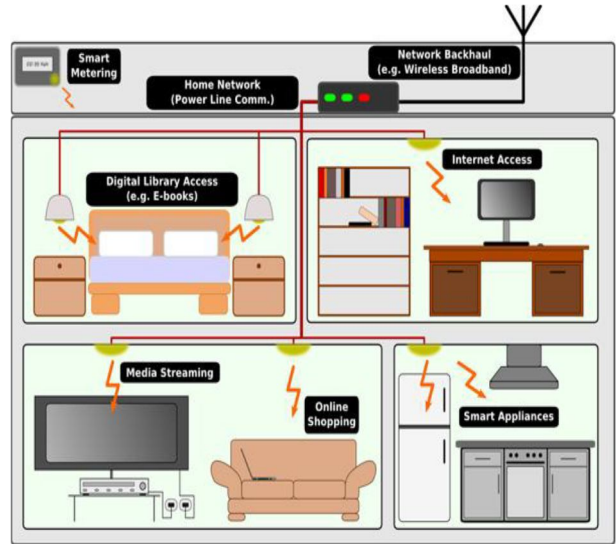


Figure: 3.wireless network bridge of Li-Fi.

III. SIMULATION RESULTS

The Li-Fi is used for many emissions sources with a particular modulation method called color shift keying (CSK). Li-Fi can deliver rates from 12 Mb/s to 96 Mb/s. Li-Fi is restricted by line of sight, so it won't ever replace Wi-Fi, but it could augment it nicely. Instead of trying to find the perfect sweet spot for your home's Wi-Fi router, it would be much simpler if every light in your house simply acted as a wireless network bridge.

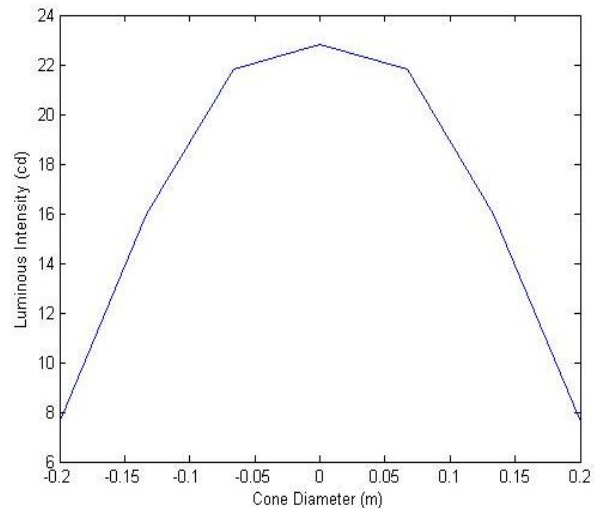


Figure: 4. Luminous intensity li-fi led lights.

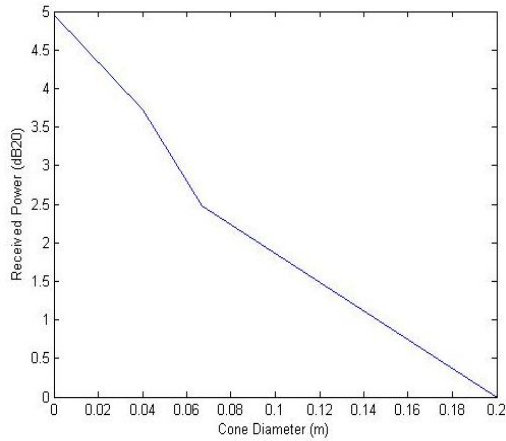


Figure 5. Received power (dB) of Li-Fi.

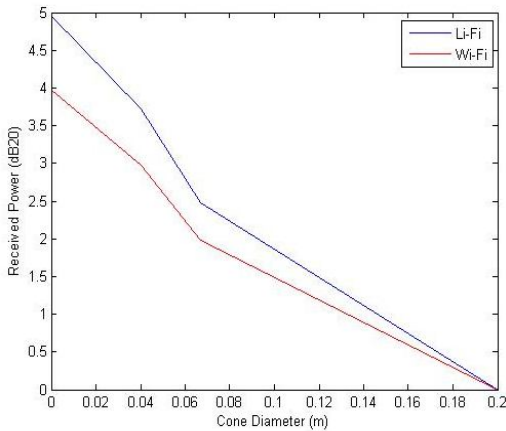


Figure 6. Received power comparisons of Li-Fi and Wi-Fi.

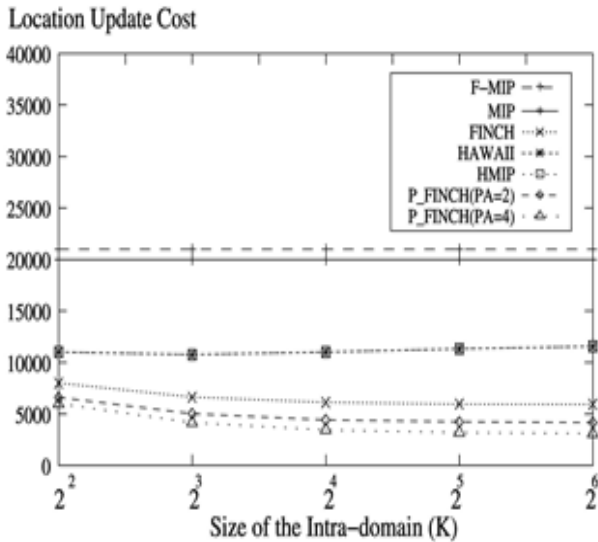


Fig. 7. Location update cost versus size of the intra-domain.

To demonstrate that the paging extension of FINCH could reduce the overhead of location update, we construct the analytical model for P-FINCH based (21). Although an MS still needs to perform both MIP and intra-domain location updates when entering a CSN, the MS only needs to update its location while

moving into a new PG. We assume the PC is collocated with the root node of the PG. First, we derive the location update cost of the proposed FINCH. When an MS enters a new CSN, it should perform intra-domain registration, which is combined with the MIP registration.

IV. CONCLUSION

This study proposed an overview of the technical portion of the Wi-Fi network and the architecture of the Li-Fi network setup. Finally, it compares the performances of both Li-Fi and Wi-Fi. The proposed protocol is a complement to MIP in which MIP deals with inter-domain mobility management in mobile Wi-MAX. Comparing with MIP, the proposed FINCH does not need IP encapsulation and does not have a triangular routing problem. It also reduces the overhead caused by registering CoA with the HA. By unifying the mobility management in layer 2 and layer 3, the overhead and latency in interfacing conventional mobility management protocols in the two layers are eliminated as well.

V. REFERENCES

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